

**26 cm (10.4 type), 640×480 pixels 4096 colors,
incorporated one lamp/edge-light type backlight**

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DESCRIPTION

NL6448AC33-10 is a TFT (thin film transistor) active matrix color liquid crystal display (LCD) module comprising amorphous silicon TFT attached to each signal electrode, a driving circuit, and a backlight.

The 26 cm diagonal display area contains 640 × 480 pixels and can display 4096 colors simultaneously.

By utilizing one lamp/edge-light type backlight, a very thin profile design and low power consumption have been achieved.

FEATURES

- High contrast ratio, wide color gamut
- High-speed response
- Incorporated edge light type backlight and Inverter
- Data enable function

APPLICATIONS

- Notebook personal computer (PC), word processor
- Display terminals for control system
- New media
- Control board for NC machine
- Monitors for process controller



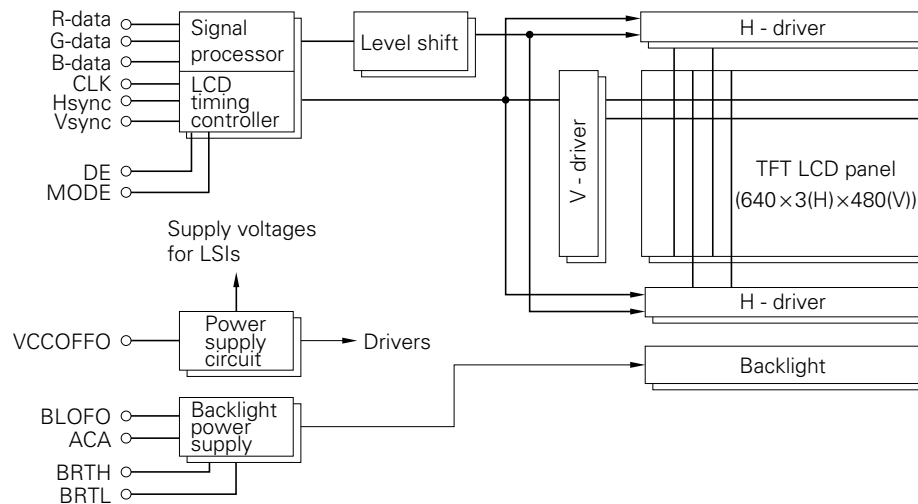
STRUCTURE AND FUNCTIONS

A TFT color LCD module comprises a TFT LCD panel, LSIs for driving liquid crystal, and the backlight. The TFT LCD panel is composed of a TFT array glass substrate superimposed on a color filter glass substrate with liquid crystal filled in the narrow gap between two substrates. The backlight apparatus is located on the backside of the LCD panel.

RGB (Red, Green, Blue) data signals are sent to LCD panel drivers after modulation into suitable forms for active matrix addressing through signal processor.

Each of the liquid crystal cells acts as an electro-optical switch that controls the light transmission from the backlight by a signal applied to a signal electrode through the TFT switch.

BLOCK DIAGRAM



OUTLINE OF CHARACTERISTICS (at room temperature)

| | |
|--|---|
| Display area | 211.2(H) × 158.4(V) mm |
| Drive system | a-Si TFT active matrix |
| Display colors | 4096 colors |
| Number of pixels | 640 × 480 pixels |
| Pixel arrangement | RGB vertical stripe |
| Pixel pitch | 0.33(H) × 0.33(V) mm |
| Module size | 270±1(H) × 183±1(V) × 13.0(D) mm |
| Weight | 700 g (typ.) |
| Contrast ratio | 150 : 1 (typ.) |
| Viewing angle (more than the contrast ratio of 10 : 1) | Horizontal : 45° (typ. left side, right side) Vertical : 25° (typ. up side), 25° (typ. down side) |
| Designed viewing direction | 12 o'clock (upper direction) |
| Color gamut | 55 % (typ. center, to NTSC) |
| Response time | 40 msec. (max.), "white" to "black" |
| Luminance | 90 cd / m ² (typ. AC adapter mode), 55 cd / m ² (typ. battery mode) |
| Signal system | 4-bit digital signals for each of RGB primary colors, synchronous signals (Hsync, Vsync), dot clock (CLK) |
| Supply voltages | 5 V (Logic, LCD driving), 5.2 to 20 V (Backlight) |
| Backlight | A fluorescent lamp with inverter (cold cathode type) |
| Power consumption | 4.8 W (typ. AC adapter mode), 3.7 W (typ. battery mode) |

GENERAL SPECIFICATIONS

| Item | Specification | Unit |
|-------------------|---|-------|
| Module size | 270.0±1(H) × 183.0±1(V) × 13.0 max.(D) | mm |
| Display area | 211.2(H) × 158.4(V) (diagonal size 10.4 typ.) | mm |
| Number of pixels | 640(H) × 480(V) | pixel |
| Dot pitch | 0.11(H) × 0.33(V) | mm |
| Pixel pitch | 0.33(H) × 0.33(V) | mm |
| Pixel arrangement | RGB (Red, Green, Blue) vertical stripe | |
| Display colors | 4 096 | color |
| Weight | 720 (max.) | g |

An inverter is incorporated within the module. (A luminance control variable resistor is extra)

ABSOLUTE MAXIMUM RATINGS

| Parameter | Symbol | Rating | Unit | Remarks |
|-----------------|-----------------|---|------|-----------------|
| Supply voltage | V _{DD} | 0 to 21.0 | V | Ta = 25 °C |
| | V _{CC} | -0.3 to 6.5 | V | |
| Input voltage | V _I | -0.3 to V _{CC} +0.3 | V | |
| Storage temp. | T _{ST} | -20 to 60 | °C | |
| Operating temp. | T _{OP} | 0 to 50 | °C | Module surface* |
| Humidity | | 95 % relative humidity | | Ta = 40 °C |
| | | 85 % relative humidity | | Ta = 50 °C |
| | | absolute humidity shall not exceed Ta=50°C, 85 % relative humidity level | | Ta > 50 °C |

* measured at center of display area

ELECTRICAL CHARACTERISTICS

(1) Logic, LCD driving

Ta = 25 °C

| Parameter | Symbol | Min. | Typ. | Max. | Unit | Note |
|-----------------|-----------------|------|------|-----------------|------|-------------------------|
| Supply voltage | V _{CC} | 4.75 | 5.0 | 5.25 | V | |
| Logic input "L" | V _{IL} | 0 | - | 0.8 | V | TTL |
| Logic input "H" | V _{IH} | 2.2 | - | V _{CC} | V | TTL |
| Supply current | I _{CC} | - | *200 | 350 | mA | V _{CC} = 5.0 V |

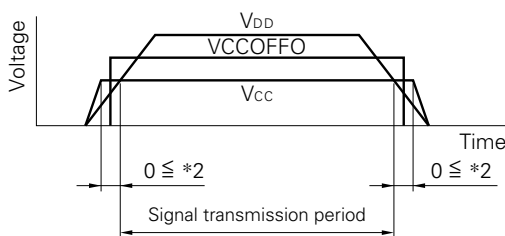
* at dot-checked pattern

(2) Backlight

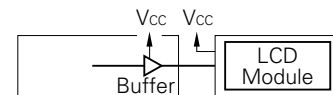
Ta = 25 °C

| Parameter | Symbol | Min. | Typ. | Max. | Unit | Note |
|-------------------|-----------------|------|------|------|------|-------------------------|
| Supply voltage | V _{DD} | 5.2 | - | 20.0 | V | backlight power supply |
| Power consumption | P _{DD} | - | 3.8 | - | W | V _{DD} = 12 V |
| | | - | - | 5.9 | W | - |
| | | - | 2.7 | - | W | V _{DD} = 7.2 V |
| | | - | - | 4.2 | W | - |

SUPPLY VOLTAGE SEQUENCE



*1 The supply voltage of the external driver for input signals should be the same as V_{CC}.



- *2 Apply V_{DD} within the LCD operation period.
When the backlight turns on before LCD operation or the LCD operation turns off before the backlight turns off, the display may momentarily become white.
- *3 When a battery is used as V_{DD}, the backlight must be controlled by BLOFFO (backlight ON/OFF signal).
- *3 In the case of VCCOFFO = low level, please keep whole data and synchronous signals low level or high impedance.

INTERFACE PIN CONNECTION

(1) Interface signals, power supply

Connector : IL-Z-R10PL-SMTY + IL-Z-R13PL-SMTY + IL-Z-R11PL-SMTY (JAE)

(CN1:No.1 to 10) (CN2:No.11 to 23) (CN3:No.24 to 34)

| Pin No. | Symbol | Function |
|---------|----------------|------------------|
| 1 | CLK | Dot clock |
| 2 | GND | Signal ground |
| 3 | GND | Signal ground |
| 4 | Hsync | Horizontal sync. |
| 5 | Vsync | Vertical sync. |
| 6 | GND | Signal ground |
| 7 | R ₀ | Red data (LSB) |
| 8 | R ₁ | Red data |
| 9 | R ₂ | Red data |
| 10 | R ₃ | Red data (MSB) |
| 11 | GND | Signal ground |
| 12 | G ₀ | Green data (LSB) |
| 13 | G ₁ | Green data |
| 14 | G ₂ | Green data |
| 15 | G ₃ | Green data (MSB) |
| 16 | GND | Signal ground |
| 17 | B ₀ | Blue data (LSB) |

| Pin No. | Symbol | Function |
|---------|-----------------|-------------------------------|
| 18 | B ₁ | Blue data |
| 19 | B ₂ | Blue data |
| 20 | B ₃ | Blue data (MSB) |
| 21 | GND | Signal ground |
| 22 | ACA | Brightness mode select |
| 23 | BLOFFO | Backlight ON/OFF signal |
| 24 | GND | Signal ground |
| 25 | V _{CC} | Logic power supply |
| 26 | V _{DD} | Backlight power supply |
| 27 | V _{DD} | Backlight power supply |
| 28 | N.C. | |
| 29 | GNDB | Backlight ground |
| 30 | GNDB | Backlight ground |
| 31 | DE | Data enable |
| 32 | MODE | Timing mode select |
| 33 | VCCOFFO | V _{CC} ON/OFF signal |
| 34 | GND | Signal ground |

(2) External variable resistor

1) Connector for luminance control (on the left side) : IL-Z-R2PL-SMTY (JAE)

(CN4 : No.1 to 2)

| Pin No. | Symbol | Function |
|---------|------------------|-------------------------|
| 1 | B _{RTH} | luminance control input |

| Pin No. | Symbol | Function |
|---------|------------------|-------------------------|
| 2 | B _{RTL} | luminance control input |

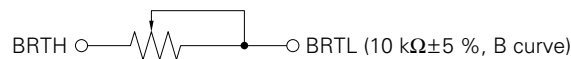
2) Connector for luminance control (on the right back) : LZ-5P-SL-SMT (JAE)

(CN5 : No.1 to 5)

| Pin No. | Symbol | Function |
|---------|------------------|-------------------------|
| 1 | B _{RTH} | luminance control input |
| 3 | B _{RTL} | luminance control input |
| 5 | N.C. | |

| Pin No. | Symbol | Function |
|---------|------------------|-------------------------|
| 2 | B _{RTH} | luminance control input |
| 4 | B _{RTL} | luminance control input |

Note 1 : The variable resistor for luminance control should be 10 kΩ type, and zero point of the resistor should correspond to the minimum of luminance.



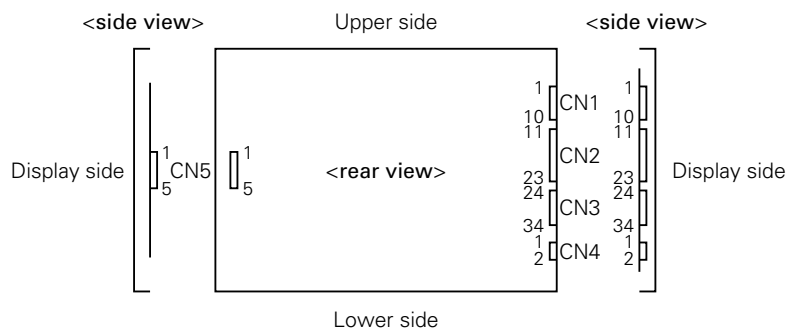
<a way of connecting variable resistor to pins>

Note 2 : The pins for B_{RTH} and B_{RTL} of luminance control connector on the left side (CN4) and the right side (CN5) are connected each other in the module.

Then, any one pair of the pins are available for luminance control variable resistor.

CAUTION

**Connect the variable resistor of fixed resistor (10 kΩ or less) to the pin of B_{RTH} and B_{RTL}.
If the resistor (10 kΩ or less) is not connected, the life of fluorescent lamp would be short.**



(3) PIN DESCRIPTION

| Symbol | Function | Description |
|------------------------------------|-------------------------------------|--|
| R0 – R3 G0 – G3 B0 – B3 | Display data | 4-bit digital signals for each of RGB primary colors. |
| Hsync | Horizontal sync. | Horizontal synchronous signal. |
| Vsync | Vertical sync. | Vertical synchronous signal. |
| CLK | Dot clock | Timing signal for display data. Module strobes the display data at the falling edge of CLK. |
| DE | Data enable | The signal that defines the graphic data that is to be displayed on the screen. When MODE = L, the function of this pin is ignored. (Keep DE high or low) When MODE = H, the period of DE = H is the display period of the module. |
| MODE | Timing mode select | MODE = H : DE mode (data enable function is active) MODE = L : fixed timing mode (data enable function is ignored) |
| VCCOFFO | V _{CC} ON / OFF signal | VCCOFFO = H : Power on inside of the module. VCCOFFO = L : Power off inside of the module. |
| ACA | Brightness mode select | ACA = H : battery mode (low luminance) ACA = L : AC adapter mode (high luminance) |
| BLOFFO | Backlight ON/OFF signal | BLOFFO = H : backlight on BLOFFO = L : backlight off |
| BRTH BRTL | Backlight brightness control | Connect a variable resistor (10 kΩ±5 %, B curve) between BRTH and BRTL. |
| V _{CC} V _{DD} | +5.0 V (±5 %) +5.2 V to + 20.0 V | Power supply for logic and LCD driving. Power supply for backlight |
| GND GNDB | Logic ground Backlight ground | Ground for V _{CC} Ground for backlight <div style="border-left: 1px solid black; border-right: 1px solid black; padding: 0 10px; margin-top: 5px;"> GND is not connected to the module frame. GNDB is not connected to the module frame. GNDB is separated from GND in the module. </div> |

DISPLAY COLORS vs. INPUT DATA SIGNALS

| | Display | Data signal (0 : Low level, 1 : High level) | | | | | | | | | | | |
|-----------------|---------|---|----|----|----|----|----|----|----|----|----|----|----|
| | | R3 | R2 | R1 | R0 | G3 | G2 | G1 | G0 | B3 | B2 | B1 | B0 |
| Basic colors | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Blue | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 |
| | Red | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Magenta | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 |
| | Green | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 |
| | Cyan | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| | Yellow | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 |
| | White | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| Red grayscale | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Dark | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | ↕ | | | ⋮ | | | | ⋮ | | | | ⋮ | |
| | Bright | 1 | 1 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Red | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Green grayscale | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Dark | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 |
| | ↕ | | | ⋮ | | | | ⋮ | | | | ⋮ | |
| | Bright | 0 | 0 | 0 | 0 | 1 | 1 | 0 | 1 | 0 | 0 | 0 | 0 |
| | Green | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 |
| Blue grayscale | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Dark | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 |
| | ↕ | | | ⋮ | | | | ⋮ | | | | ⋮ | |
| | Bright | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 0 | 1 |
| | Blue | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 |

Note : Colors are developed in combination with 4 bit signal (16 steps in grayscale) of each primary red, green, and blue color.

This process can result in up to 4096 (16 × 16 × 16) colors.

FIXED TIMING MODE SPECIFICATIONS

(1) Input signal specifications (fixed timing mode)

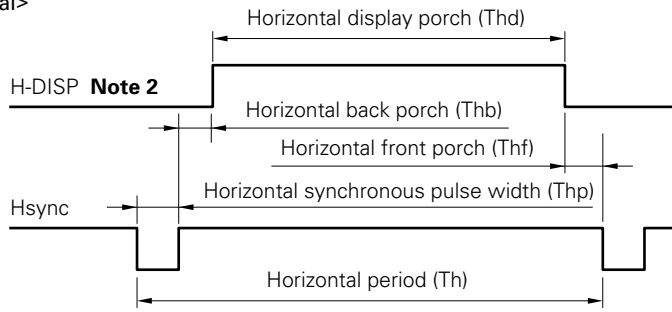
MODE (Pin No.32) = Low

| Parameter | Symbol | Min. | Typ. | Max. | Unit | Remarks |
|---------------------------------|----------|-------|--------|------|------------------|---------------------|
| CLK | 1 / Tc | 21.0 | 25.175 | 29.0 | MHz | 39.722 ns (Typ.) |
| | Tch / Tc | 0.4 | 0.5 | 0.6 | — | |
| | Tcrf | | | 10 | ns | |
| Hsync | Th | 30.0 | 31.778 | 33.6 | μ s | 31.468 kHz (typ.) |
| | | | 800 | | CLK | |
| | Thd | | 25.422 | | μ s | |
| | | | 640 | | CLK | |
| | Thf | | 0.636 | | μ s | |
| | | | 16 | | CLK | |
| | Thp | 10 | 3.813 | | μ s | Thp + Thb = 144 CLK |
| | | | 96 | | CLK | |
| | Thb | | 1.907 | | μ s | |
| | | | 48 | 134 | CLK | |
| | Thch | 12 | | | ns | |
| Thcs | 8 | | | ns | | |
| Tvh | 15 | | | ns | | |
| Tvs | 15 | | | ns | | |
| Thrf | | | | 10 | ns | |
| Vsync | Tv | 16.1 | 16.683 | 17.2 | ms | 59.94 Hz (typ.) |
| | | | 525 | | H | |
| | Tvd | | 15.253 | | ms | |
| | | | 480 | | H | |
| | Tvf | | 0.381 | | ms | |
| | | | 12 | | H | |
| Tvp | 1 | 0.063 | | ms | Tvp + Tvb = 33 H | |
| | | 2 | | H | | |
| Tvb | | 0.985 | | ms | | |
| | | 31 | 32 | H | | |
| Tvrf | | | | 10 | ns | |
| DATA R0-R3 G0-G3 B0-B3 | Tds | 8 | | | ns | |
| | Tdh | 12 | | | ns | |
| | Tdrf | | | | 10 | ns |

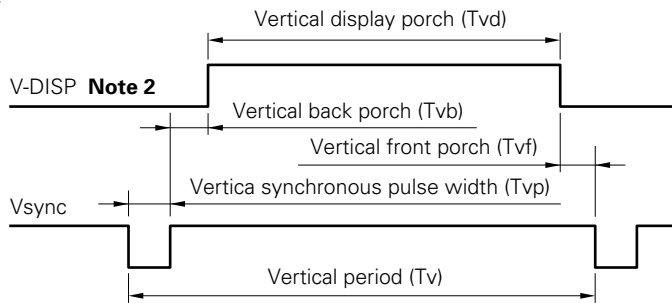
All of parameters should be kept in the specified range.

(2) Definition of input signal timing (fixed timing mode) Note 1

<Horizontal>

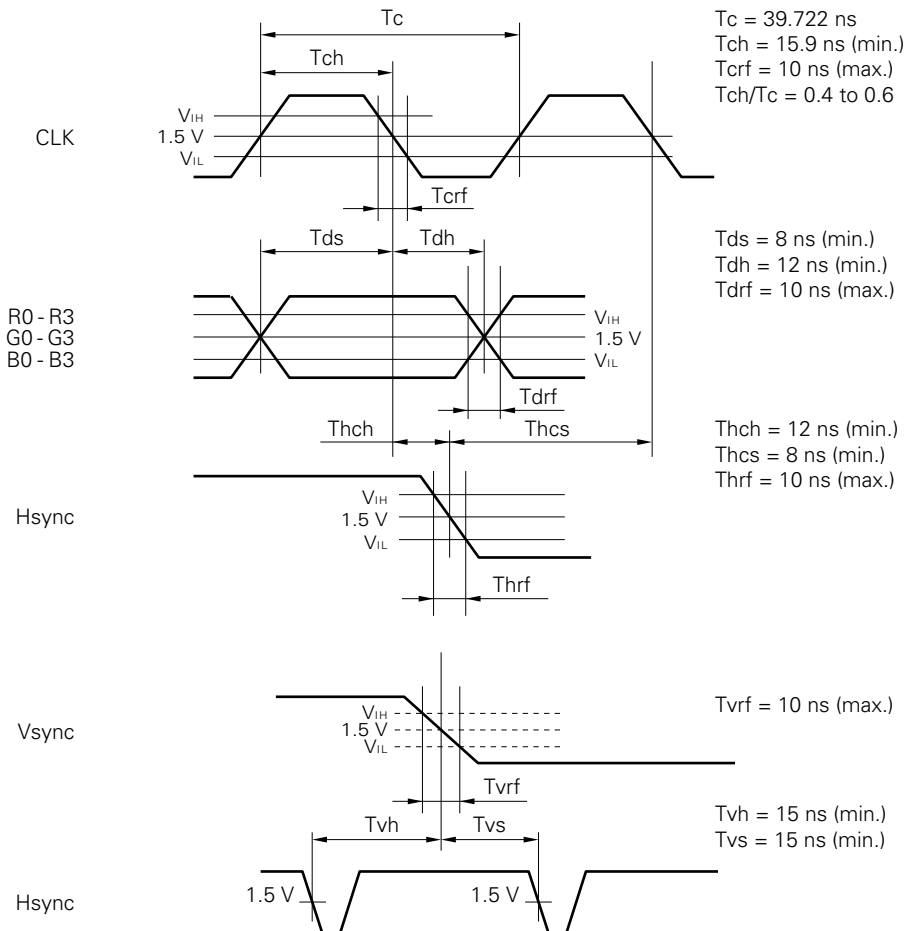


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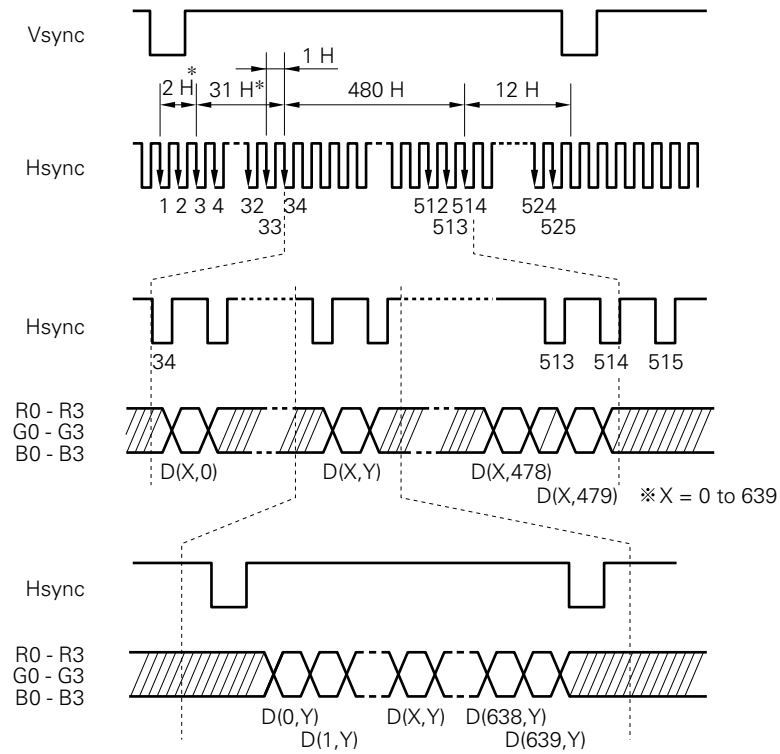


Note 1 : Regarding how to count H/CLK, refer to the input signal timing chart (fixed timing mode). $T_{hp} + T_{hb}$ and $T_{vp} + T_{vb}$ are fixed. The display position will be wrong, when different values are selected.

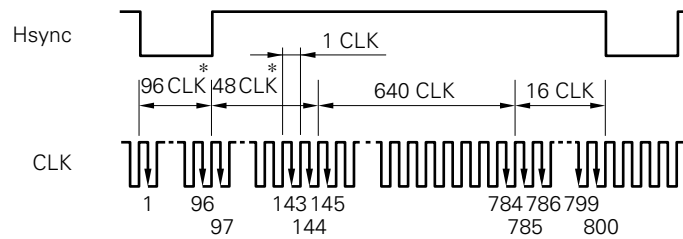
Note 2 : These do not exist as signals.



(3) Input signal timing chart (fixed timing mode)



- *) Tvp (min.) is 1H.
- *) Tvp + Tvb = 33H (Fixed).



- *) Thp (min.) is 10 CLK.
- *) Thp + Thb = 144 CLK (Fixed).

Display position of input data

| | | | | | | |
|------------|------------|-----|------------|-----|--------------|--------------|
| D (0, 0) | D (1, 0) | --- | D (X, 0) | --- | D (638, 0) | D (639, 0) |
| D (0, 1) | D (1, 1) | --- | D (X, 1) | --- | D (638, 1) | D (639, 1) |
| -+- | -+- | -+- | ⋮ | -+- | ⋮ | ⋮ |
| D (0, Y) | D (1, Y) | --- | D (X, Y) | --- | D (638, Y) | D (639, Y) |
| ⋮ | ⋮ | -+- | ⋮ | -+- | ⋮ | ⋮ |
| D (0, 478) | D (1, 478) | --- | D (X, 478) | --- | D (638, 478) | D (639, 478) |
| D (0, 479) | D (1, 479) | --- | D (X, 479) | --- | D (638, 479) | D (639, 479) |

DE MODE SPECIFICATIONS

(1) Input signal specifications (DE mode)

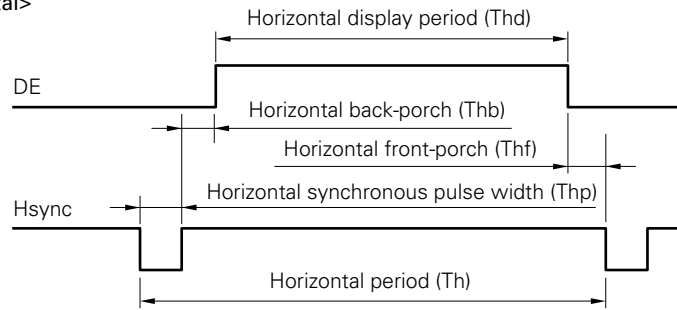
MODE (Pin No.32) = High

| Parameter | Symbol | Min. | Typ. | Max. | Unit | Remarks |
|---------------------------------|----------|-------|--------|------|------|-------------------|
| CLK | 1 / Tc | 21.0 | 25.175 | 29.0 | MHz | 39.722 ns (typ.) |
| | Tch / Tc | 0.4 | 0.5 | 0.6 | — | |
| | Tcrf | | | 10 | ns | |
| Hsync | Th | 30.0 | 31.778 | 33.6 | μs | 31.468 kHz (typ.) |
| | | | 800 | | CLK | |
| | Thd | | 25.422 | | μs | |
| | | | 640 | | CLK | |
| | Thf | 0 | 0.636 | | μs | |
| | | 0 | 16 | | CLK | |
| | Thp | 10 | 3.813 | | μs | |
| | | | 96 | | CLK | |
| | Thb | 4 | 1.907 | | μs | |
| | | | 48 | | CLK | |
| | Thch | 12 | | | ns | |
| Thcs | 8 | | | ns | | |
| Tvh | 15 | | | ns | | |
| Tvs | 15 | | | ns | | |
| Thrf | | | | 10 | ns | |
| Vsync | Tv | 16.1 | 16.683 | 17.2 | ms | 59.94 Hz (typ.) |
| | | | 525 | | H | |
| | Tvd | | 15.253 | | ms | |
| | | | 480 | | H | |
| | Tvf | 0 | 0.381 | | ms | |
| | | 0 | 12 | | H | |
| Tvp | 1 | 0.063 | | ms | | |
| | | 2 | | H | | |
| Tvb | 4 | 0.985 | | ms | | |
| | | 31 | | H | | |
| Tvrf | | | 10 | ns | | |
| DATA R0-R3 G0-G3 B0-B3 | Tds | 8 | | | ns | |
| | Tdh | 12 | | | ns | |
| | Tdrf | | | 10 | ns | |
| DE | Tes | 8 | | | ns | |
| | Teh | 12 | | | ns | |
| | Terf | | | 10 | ns | |

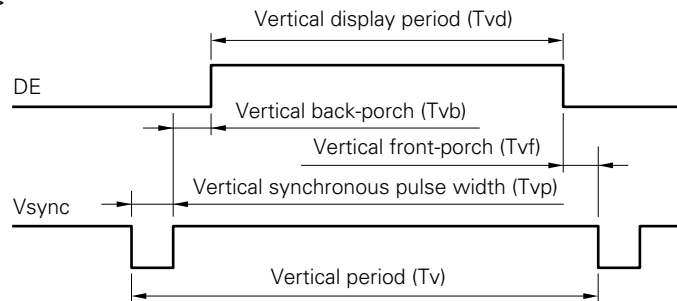
All of parameters should be kept in the specified range.

(2) Definition of input signal timing (DE mode) Note

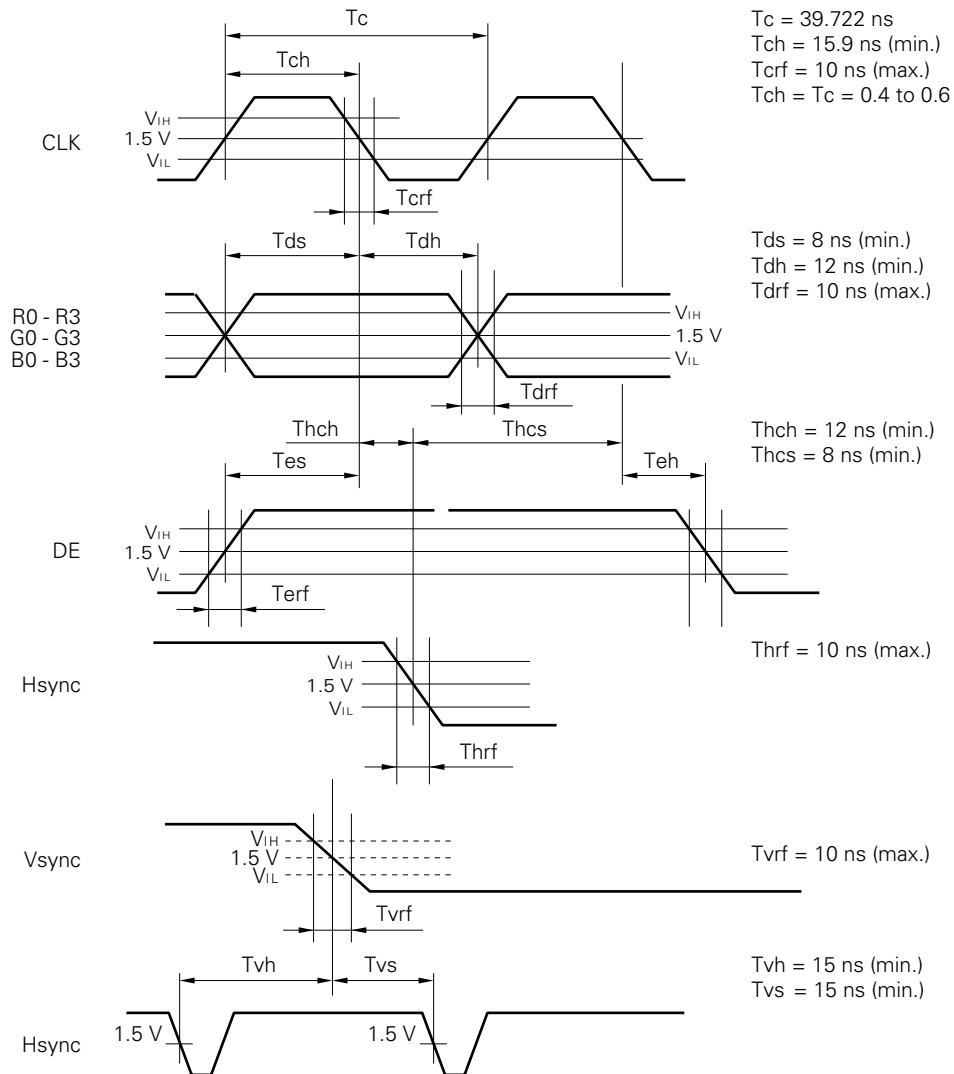
<Horizontal>



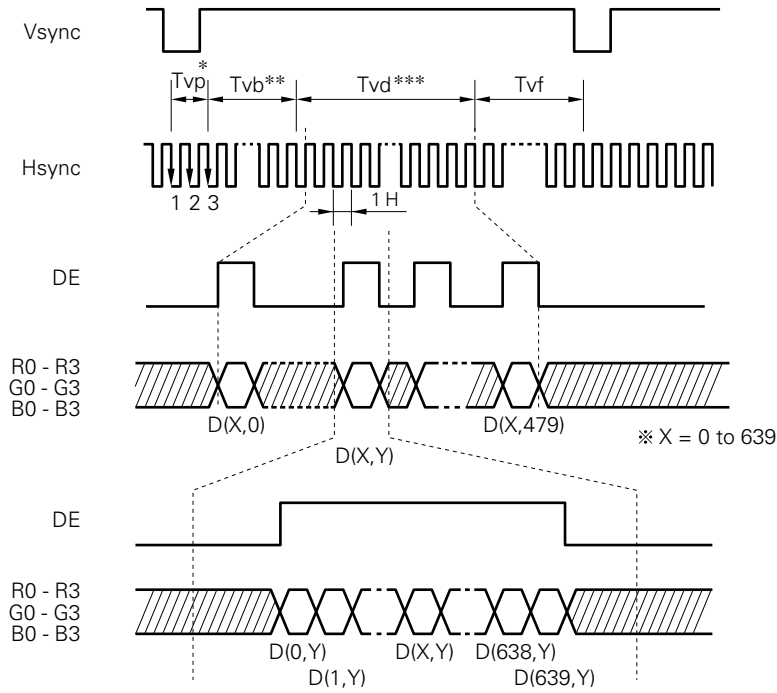
<Vertical>



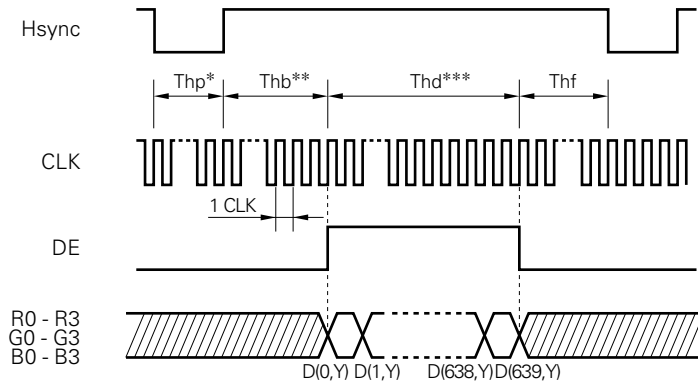
Note 1 : Regarding how to count H/CLK, refer to the input signal timing chart (DE mode).



(3) Input signal timing chart (DE mode)



- *) T_{vp} (min.) is 1H.
- ***) T_{vb} (min.) is 4H.
- ***) T_{vd} (Typ.) is 480H.



- *) Thp (min.) is 10 CLK.
- ***) Thb (min.) is 4 CLK.
- ***) Thd (typ.) is 640 CLK.

Display position of input data

| | | | | | | |
|------------|------------|-----|------------|-----|--------------|--------------|
| D (0, 0) | D (1, 0) | --- | D (X, 0) | --- | D (638, 0) | D (639, 0) |
| D (0, 1) | D (1, 1) | --- | D (X, 1) | --- | D (638, 1) | D (639, 1) |
| -+- | -+- | -+- | | -+- | | |
| D (0, Y) | D (1, Y) | --- | D (X, Y) | --- | D (638, Y) | D (639, Y) |
| | | -+- | | -+- | | |
| D (0, 478) | D (1, 478) | --- | D (X, 478) | --- | D (638, 478) | D (639, 478) |
| D (0, 479) | D (1, 479) | --- | D (X, 479) | --- | D (638, 479) | D (639, 479) |

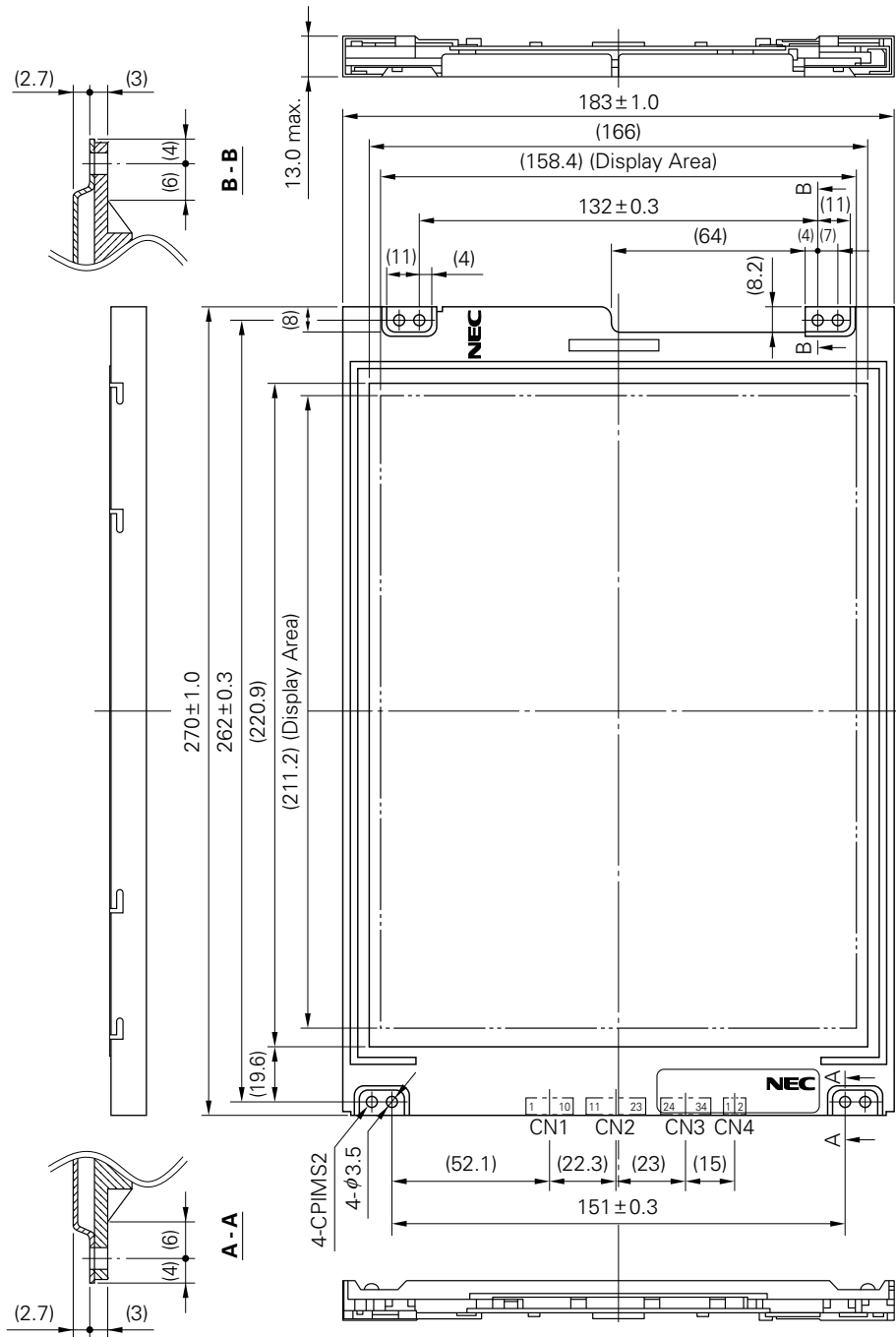
GENERAL CAUTION**WARNING**

Do not touch an inverter circuit -- a warning label is stuck on -- while the LCD module is operating, because of dangerous high voltage.

- (1) Caution for taking out the module
 - 1) Pick the pouch only, when taking out module from a carrier box.
- (2) Cautions for handling the module
 - 1) As the electrostatic discharges may break the LCD module, handle the LCD module with care against electrostatic discharges. Peel protection sheet out from the LCD panel surface as slowly as possible.
 - 2) As the LCD panel and backlight element are made from fragile glass material, impulse and pressure to the LCD module should be avoided.
 - 3) As the surface of polarizer is very soft and easily scratched, use a soft dry cloth without chemicals for cleaning.
 - 4) Do not pull the interface connectors in or out while the LCD module is operating.
 - 5) Put the module display side down on a flat horizontal plane.
 - 6) Handle connectors and cables with care.
- (3) Cautions for the operation
 - 1) When the module is operating, do not lose DOTCLK, Hsync, or Vsync signal. If any one of these signals is lost, the LCD panel would be damaged.
 - 2) Obey the supply voltage sequence. If wrong sequence is applied, the module would be damaged.
 - 3) Connect the variable resistor or fixed resistor (10 k Ω or less) to the pin of BRTH and BRTL. If the resistor is not connected, the life of fluorescent lamp would be short.
- (4) Cautions for the atmosphere
 - 1) Dew drop atmosphere should be avoided.
 - 2) Do not store and/or operate the LCD module in a high temperature and/or high humidity atmosphere. Storage in an electro-conductive polymer packing pouch and under relatively low temperature atmosphere is recommended.
- (5) Caution for the module characteristics
 - 1) Do not apply fixed pattern data signal to the LCD module at product aging. Applying fixed pattern for a long time may cause image sticking.
- (6) Other cautions
 - 1) Do not disassemble and/or reassemble LCD module.
 - 2) Do not readjust variable resistor or switch etc.
 - 3) When returning the module for repair or etc., please pack the module not to be broken. We recommend to use our shipping package.

Liquid Crystal Display has the following specific characteristics. These are not defects or malfunctions. The display condition of LCD module may be affected by the ambient temperature. The LCD module uses cold cathode tubes for backlighting. Optical characteristics, like luminance or uniformity, will change during time. Uneven brightness and/or small spots may be noticed depending on different display patterns.

OUTLINE DRAWING (Unit in mm)



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